

## Science

### **Plants**

We will recap of basic parts of flower (roots, stem, leaves, petals, flowers).

Understanding what plants need to grow by setting up a cress experiment exploring what plants need to stay healthy?

Seed dispersal and the different ways that this can happen and the germination of a seed.

## **Term 6 – What can we make?**

### **DESIGN AND TECHNOLOGY – Bug Hotels**

We will be evaluating existing products, identifying likes and dislikes about them and how well we think they would function and why.

Using products and a range of books, the children will design their own bug hotels based on the type of insects they are hoping to attract.

The children will then make and evaluate their design suggesting their likes and what they might change and why.

### **RE Who is Muslim and how do they live?**

- Who was the prophet Muhammed and why is he important to Muslims?
- What can people learn from Muslim holy words?
- What difference does worshipping God make to Muslims?
- How do Muslims set a good example to others?

## Maths

### Securing learning Moving on Up

- Place Value
- Addition and Subtraction
- Geometry and Measurement
- Multiplication and Division
- Fractions
- Problem Solving

## English

### **Poetry – List Poems**

We will be looking at the features of list poems and experiencing a range of different examples. We will study a poem called 'The Rainbow Bird' and then invent our own version. We will be using our experience of adjectives to describe the animal we choose in detail.

### **Non-Fiction – Writing instructions on how to make a bug hotel .**

Based on our experience of designing and constructing our own bug hotel, we will be learning about instructional texts and their features. We will then write instructions to make our own hotel.

## PSHE

### **JIGSAW – Changing Me**

1. Life Cycles in Nature
2. Growing from young to old.
3. The changing me.
4. Boys' and girls' bodies.
5. Assertiveness
6. Looking ahead

## Music

Unit 6 – Charanga

Reflect, Rewind and Replay

## PE

We will be learning a range of athletic skills (sprinting, throwing, jumping) and how to perform efficiently and effectively.

## Computing

We will be learning how to use Scratch (coding software) to code simple programs to make on screen characters move and perform different tasks.

## **Leading Literature (Just reading):**

**Leading Literature:**  
Charlotte's Web  
by E.B White

## Homework

Reading  
(5 x per week)

Times Tables  
(x2, x5, x10)