

Science

Describe how living things are classified into broad groups according to common observable characteristics and based on similarities and differences, including microorganisms, plants and animals.

Give reasons for classifying plants and animals based on specific characteristics.

Year Six Term 3 – How do living things adapt to extreme conditions?

Geography

Identify and describe the geographical significance of latitude, longitude, Equator, Northern Hemisphere, Southern Hemisphere, the Tropics of Cancer and Capricorn, Arctic and Antarctic Circle, and time zones (including day and night. Greenwich Meridian).

- Describe how locations around the world are changing and explain some of the reasons for change.
- •To extend to 6 figure grid references with teaching of latitude and longitude in depth.

Learning about Shackleton's expedition

Maths

- Use the rule of BIDMAS to carry out calculations
- Adding proper, improper and mixed number fractions
- Subtracting proper, improper and mixed number fractions
- Multiplying and dividing proper fractions
- Daily Maths on Track and weekly maths booster sessions

English

Talk 4 Writing Fiction –
Adventure and suspense
writing.

Just Read: Brightstorm by
Vashti Hardy.

Talk 4 Reading: Non-fiction
texts linked to the wider
curriculum.

Weekly grammar, reading
comprehension, phonics and
handwriting sessions.

PSHE – Dreams and Goals

- I know my learning strengths and can set challenging but realistic goals for myself
- I can work out the learning steps I need to take to reach my goal and understand how to motivate myself to work on these
- I can identify problems in the world that concern me and talk to other people about them
- I can work with other people to help make the world a better place
- I know what some people in my class like or admire about me and can accept their praise

Music – Disco Fever and La Bamba

- To learn the songs.
- To be able to recognise different elements of a piece of music.
- To use instruments to develop own compositions.

PE – Badminton & Tag Rugby

- To learn the rules for badminton
- To rehearse the grips, steps, positions and tactics for playing badminton.
- Choosing when to run and when to pass.
- To move into space to
- To use defending skills to gain possession and prevent attackers from scoring.
- To use a variety of attacking skills to beat a defender.

Computing

- Understand that computers need instructions in a sequence, also known as algorithms, and that these are written as programs in code.
- Learn how sequences and loops can be used to control programs.
- Gain practical experience and understanding of inputs, outputs, and variables.
- Learn how 'if...then' instructions make a simple control system.

MFL - Les Vêtements

Learn how to describe what they are wearing in French.

Homework

- Reading
- Spelling
- Times Tables
- Weekly revision exercises